

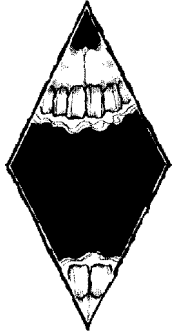
First-Level Wizard Spells

Affect Normal Fires
Alarm
Animate Dead Animals
Armor
Audible Glamer
Burning Hands
Cantrip
Change Self
Charm Person
Chill Touch
Chromatic Orb
Color Spray
Comprehend Languages
Conjure Spell Component
Copy
Corpse Link
Corpse Visage
Dancing Lights
Detect Disease
Detect Magic
Detect Phase
Detect Secret Passages and Portals
Detect Undead
Dictation
Divining Rod
Enlarge
Erase
Exterminate
Feather Fall
Find Familiar
Fire Burst
Fist of Stone
Friends
Gaze Reflection
Grease
Hold Portal
Hornung's Guess*
Hypnotism
Identify
Jump
Lasting Breath
Light
Locate Remains
Magic Missile
Mending
Message
Metamorphose Liquids
Mount
Murdock's Feathery Flyer
Nahal's Reckless Dweomer*
Nystul's Magical Aura
Patternweave*
Phantasmal Force
Protection From Evil
Protection from Hunger and Thirst
Ray of Fatigue
Read Magic
Shield
Shocking Grasp
Sleep
Spectral Voice
Spider Climb
Spook
Taunt
Tenser's Floating Disc
Unseen Servant
Ventriloquism
Wall of Fog
Wizard Mark



Second-Level Wizard Spells

Alter Self
Bind
Blindness
Blur
Cat's Grace
Chaos Shield*
Choke
Continual Light
Dark Mirror
Darkness, 15' Radius
Deafness
Death Recall
Deepockets
Detect Evil
Detect Invisibility
Detect Life
Displace Self
Embalm
ESP
Filter
Firestaff
Flaming Sphere
Fog Cloud
Fool's Gold
Forcewave
Forget
Frostfire
Ghoul Touch
Glitterdust
Hornung's Baneful Deflector*
Hypnotic Pattern
Ice Knife
Improved Phantasmal Force
Insatiable Thirst
Invisibility
Irritation
Knock
Know Alignment
Leomund's Trap
Levitate
Living Link
Locate Object
Magic Mouth
Maximilian's Earthen Grasp
Melf's Acid Arrow
Mirror Image
Misdirection
Moon Rune
Nahal's Nonsensical Nullifier*
Past Life
Protection From Cantrips
Protection From Paralysis
Protection from Poison
Pyrotechnics
Ray of Enfeeblement
Ride the Wind
Rope Trick
Scare
Sense Shifting
Shatter
Skeletal Hands
Slumberward
Spectral Hand
Stinking Cloud
Strength
Summon Swarm
Tasha's Uncontrollable Hideous Laughter
Vocalize
Wall of Gloom
Web
Whispering Wind
Wizard Lock



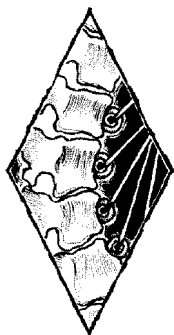
Third-Level Wizard Spells

Alacrity
Alamir's Fundamental Breakdown
Alternate Reality*
Augmentation I
Bands of Sirellyn
Blink
Bone Club
Bone Dance
Bone Knit
Clairaudience
Clairvoyance
Delay Death
Delude
Dispel Magic
Explosive Runes
False Face
Far Reaching I
Feign Death
Fireball
Fireflow*
Flame Arrow
Fly
Fool's Speech*
Ghastly Hands
Gust of Wind
Haste
Hold Person
Hold Undead
Hovering Skull
Illusionary Script
Infravision
Invisibility, 10' Radius
Invisible Mail
Iron Mind
Item
Lance of Disruption
Leomund's Tiny Hut
Lesser Sign of Sealing
Lightning Bolt
Lorloveim's Creeping Shadow
Maximilian's Stony Grasp
Melf's Minute Meteors
Minor Malison
Monster Summoning I
Nondetection
Pain Touch
Phantom Steed
Protection from Amorphs
Protection From Evil, 10' Radius
Protection From Normal Missiles
Secret Page
Sepia Snake Sigil
Skulltrap
Slow
Snapping Teeth
Solvent of Corrosion
Spectral Force
Spirit Armor
Squaring the Circle
Suggestion
Tongues
Undead Control
Vampiric Touch
Wall of Water
Water Breathing
Watery Double
Wind Wall
Wizard Sight
Wraithform



Fourth-Level Wizard Spells

Brainkill
Charm Monster
Confusion
Conjure Elemental-Kin
Contagion
Detect Scrying
Dig
Dilation I
Dimension Door
Divination Enhancement
Duplicate
Emotion
Empathic Wound Transfer
Enchanted Weapon
Elevation
Evard's Black Tentacles
Extension I
Far Reaching II
Fear
Fire Aura
Fire Charm
Fire Shield
Fire Trap
Fumble
Greater Malison
Hallucinatory Terrain
Halo of Eyes
Ice Storm
Illusionary Wall
Improved Invisibility
Improved Strength
Laeral's Aqueous Column
Leomund's Secure Shelter
Lesser Geas
Locate Creature
Magic Mirror
Mask of Death
Massmorph
Minor Creation
Minor Globe of Invulnerability
Minor Spell Turning
Monster Summoning II
Mordenkainen's Celerity
Mordenkainen's Force Missiles
Otiluke's Dispelling Screen
Otiluke's Resilient Sphere
Phantasmal Killer
Plant Growth
Polymorph Other
Polymorph Self
Psychic Protection
Rainbow Pattern
Rary's Mnemonic Enhancer
Remove Curse
Shadow Monsters
Shout
Sinuous Horrors
Solid Fog
Stoneskin
Summon Lycanthrope
Summon Spirit
There/Not There*
Thunder Staff
Turn Pebble to Boulder
Ultravision
Unluck*
Vacancy
Vitriolic Sphere
Wall of Fire
Wall of Ice
Wind Breath
Wizard Eye



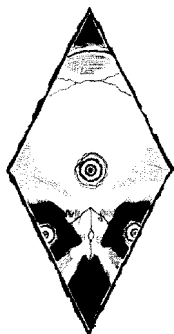
Fifth-Level Wizard Spells

Advanced Illusion
Airy Water
Animal Growth
Animate Dead
Avoidance
Bigby's Interposing Hand
Bind Undead
Bone Blight
Chaos
Cloudkill
Cone of Cold
Conjure Elemental
Contact Other Plane
Crimson Scourge
Demishadow Monsters
Dismissal
Distance Distortion
Domination
Dream
Extension II
Fabricate
False Vision
Far Reaching III
Feeblemind
Force Shapechange
Graft Flesh
Hold Monster
Improved Blink
Invulnerability to Normal Weapons
Khazid's Procurement
Know Value
Leomund's Hidden Lodge
Leomund's Lamentable Belaborment
Leomund's Secret Chest
Lower Resistance
Magic Jar
Magic Staff
Major Creation
Mind Fog
Monster Summoning III
Mordenkainen's Faithful Hound
Mordenkainen's Private Sanctum
Mummy Rot
Passwall
Proofing Versus Combustion
Prying Eyes
Rary's Telepathic Bond
Rusting Grasp
Safeguarding
Seeming
Sending
Shadow Door
Shadow hand
Shadow Magic
Stone Shape
Summon Shadow
Telekinesis
Teleport
Tenser's Destructive Resonance
Throbbing Bones
Transmute Rock to Mud
Vile Venom
Von Gasik's Refusal
Vortex*
Wall of Bones
Wall of Force
Wall of Iron
Wall of Stone
Waveform*



Sixth-Level Wizard Spells

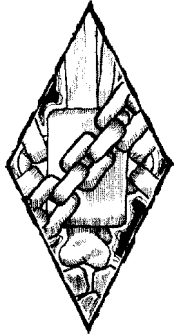
Antimagic Shell
Arrow of Bone
Augmentation II
Bigby's Forceful Hand
Blackmantle
Bloodstone's Spectral Steed
Chain Lightning
Claws of the Umber Hulk
Conjure Animals
Contingency
Control Weather
Corpse Host
Dead Man's Eyes
Death Fog
Death Spell
Demishadow Magic
Dilation II
Dimensional blade
Disintegrate
Dragon Scales
Enchant an Item
Ensnarement
Etherealness
Extension III
Eyebite
Forest's Fiery Constrictor
Geas
Ghoul Gauntlet
Glassee
Globe of Invulnerability
Greater sign of Sealing
Guards and Wards
Invisible Stalker
Invulnerability to Magical Weapons
Legend Lore
Lightningcloak
Lorloveim's Shadowy Transformation
Lower Water
Mass Suggestion
Mirage Arcana
Mislead
Monster Summoning IV
Mordenkainen's Lucubration
Move Earth
Otiluke's Freezing Sphere
Part Water
Permanent Illusion
Prismatic Eye
Programmed Illusion
Project Image
Reincarnation
Repulsion
Shades
Stone to Flesh
Superior Magnetism
Tenser's Transformation
Tentacles
Transmute Bone to Steel
Transmute Water to Dust
Trollish fortitude
True Seeing
Veil
Wildshield*
Wildstrike*



Seventh-Level Wizard Spells

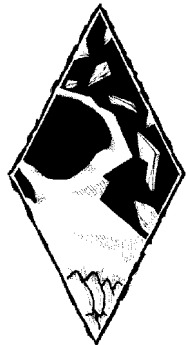
Acid Storm
Banishment
Bigby's Grasping Hand
Bloodstone's Frightful Joining
Charm Plants
Control Undead
Delayed Blast Fireball
Descent into Madness
Drawmij's Instant Summons
Duo-Dimension
Finger of Death
Forcecage
Hatch the Stone From the Egg
Hornung's Surge Selector*
Intensify Summoning
Limited Wish
Malec-Keth's Flame Fist
Mass Invisibility
Monster Summoning V
Mordenkainen's Magnificent Mansion
Mordenkainen's Sword
Neutralize Gas
Persistence
Phase Door
Power Word, Stun
Prismatic Spray
Reverse Gravity
Sequester
Seven-Eyes
Shadow Walk
Shadowcat
Simulacrum
Spell Shape*
Spell Turning
Statue
Steal Enchantment

Suffocate
Teleport Without Error
Vanish
Vision
Wound Conferral
Zombie Double



Eighth-Level Wizard Spells

Abi-Dalzim's Horrid Wilting
Airboat
Analyze Dweomer
Antipathy-Sympathy
Bigby's Clenched Fist
Binding
Clone
Death Shroud
Defoliate
Demand
Fear Ward
Glassteel
Gunther's Kaleidoscopic Strike
Heart of Stone
Homunculus Shield
Hornung's Random Dispatcher*
Incendiary Cloud
Iron body
Life Force Transfer
Mass Charm
Maze
Mind Blank
Monster Summoning VI
Otiluke's Telekinetic Sphere
Otto's Irresistible Dance
Permanency
Polymorph Any Object
Power Word, Blind
Prismatic Wall
Screen
Serten's Spell Immunity
Shadow Form
Sink
Symbol
Trap the Soul
Wildzone*



Ninth-Level Wizard Spells

Astral Spell
Bigby's Crushing Hand
Chain Contingency
Crystalbrittle
Death Ward
Elemental Aura
Energy Drain
Estate Transference
Foresight
Gate
Glorious Transmutation
Immunity to Undeath
Imprisonment
Life Force Exchange
Meteor Swarm
Monster Summoning VII
Mordenkainen's Disjunction
Power Word, Kill
Prismatic Sphere
Programmed Amnesia
Shape Change
Sphere of Ultimate Destruction
Stabilize*
Succor
Temporal Stasis
Time Stop
Wail of the Banshee
Weird
Wildfire*
Wildwind*
Wish